



# YEAR 4

Planned half term	Year 4	Memorable experience	Innovate challenge	English	Art & Design	Computing	D&T	Geography	History	Mathematics	Music	PE	PSHE	Science
1	I am Warrior!	Battle re-enactment	Become a Roman soldier	Adventure stories; Invitations and menus; letters	Drawing; Sculpture; Mosaic; Jewellery making	We are software developers	Shields and helmets; Roman food; Roman design	Comparing Britain and Italy; Using maps; Locational knowledge; Human and physical geography	The Roman Empire and its impact on Britain	Place value; Addition and subtraction	Drumming	Competitive games; Building strength and agility	New beginnings	Sound
2	Potions	Alice in Wonderland discovery trail	Create a potion	Poetry; Fables; Labels and instructions	Design; Clay work; Crayon art; Photography	We are toy designers	Product development	Locational knowledge; Human and physical geography	Historic use of potions	Multiplication and division; Measurement - area	Improvising	Dance	Getting on and falling out	States of matter
3	Traders and Raiders	Make sailing boats	Trade fair	Myths and Legends; Reports	Patterns and print making; Sketch books	We are musicians	Jewellery and weapon making; Models of Anglo-Saxon homes; Clay rune stones	Using maps; Settlements; Europe	Anglo-Saxons and Vikings	Fractions; Time; Decimals	Singing and composing lyrics	Swimming	Say no to bullying	States of matter
4	Burps, Bottoms and Bile	Visit a local dentist	Make a model of the digestive system	Fantasy narrative; Persuasive texts; Fact files	Study the style of a specific artist	We are HTML editors	Healthy foods; Textiles; Working models	Place knowledge	Achievements of the earliest civilisations	Decimals; Measurement - money	Composing lyrics	Swimming	Going for goals!	Teeth types; Tooth decay and hygiene; The digestive system; Working scientifically
5	Blue Abyss	Visit an aquarium	3-D art exhibition	Suspense stories; Poetry using personification	Observational drawing; 3-D models; Clay sculpture; Anthony Gormley – Another Place; Batik art; Printing; Famous seascapes	We are co-authors	Submarine design; Working models	Seas and oceans of the world; The Great Barrier Reef; Environmental issues	19th century ocean exploration	Measures - perimeter and length; Geometry - angles, shape and symmetry, position and direction	Listening and appraising	Gym	Good to be me	Living things and their habitats; Animals, including humans; Working scientifically
6	Road Trip USA!	Visit 14 US States	Plan a family holiday	Postcards; Diary writing	Native American dream catchers; Weaving; Journey sticks	We are meteorologists	Preparing US dishes; Model making; Totem pole design	Using world and US maps; Human and physical geography	Native Americans	Statistics; Measurement - area and perimeter	Traditional and cultural music	Athletics	Changes and relationships	Electricity

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