



YEAR 3

HOMEWORK GUIDE

AUTUMN 1

Our family fun homework project this term is based around our theme: **Scrumdiddlyumptious!**

Please pick any of the following suggestions or you may wish to pick your own project based on our theme.

PROJECT SUGGESTIONS

- Write a shopping list for your family's weekly menu and calculate how much it will cost. Don't forget to look for Fair Trade options.
- Keep a food diary to record the different types of food you eat over the weekend. Report back, in your opinion, has your family got a balanced diet?
- Make an alphabetic list of foods from A to Z. Is it possible?
- Make an information booklet about a festival that involves eating a special type of food. There are lots to choose from!
- Make a dish from a recipe book and take photographs to share back at school. Remember to wash your hands before getting going!
- Write an imaginative story which starts... 'You're not going to eat me are you?' said the...
- Make a fabric dye from a strongly coloured fruit or vegetable. Try beetroot, carrots, tea, spinach or strawberries. Try dip-dyeing an old white T-shirt or handkerchief into your coloured dye... What happens?
- Design and make an exciting sandwich. Bring it in to school for everyone to taste!
- Plan yourself a weekly exercise regime and encourage a parent or carer to do it with you!

Your project needs to be brought into school by the end of the second week to share with the class.

If you have any questions please do not hesitate to ask.



YEAR 3

HOMEWORK GUIDE

AUTUMN 2

Our family fun homework project this term is based around our theme: **Mighty Metals**.

Please pick any of the following suggestions or you may wish to pick your own project based on our theme.

PROJECT SUGGESTIONS

Your project needs to be brought into school by the end of the second week to share with the class.

If you have any questions please do not hesitate to ask.

- Go on a magnetic treasure hunt in your house. How many magnetic objects can you find? What materials are they made from?
- Research some of the tasks carried out by robots. What tasks do you think robots could do in the future? What jobs would you like a robot to do in your house? Ask your parents – they're sure to have some ideas!
- Investigate the best surfaces at home for toy cars to travel on; carpet or tiled floor?
- Use non-fiction books and the web to find out and write facts about a metal of your choice.
- Read stories and poems about robots.
- Choose your favourite, then write or film a review for classmates.
- Design your perfect playground. What (real or imaginary) equipment would you include?
- Search the web for to find artwork made using metal and make a collage or scrapbook of downloaded images.



YEAR 3

HOMWORK GUIDE

SPRING 1

Our family fun homework project this term is based around our theme: **Gods & Mortals**

Please pick any of the following suggestions or you may wish to pick your own project based on our theme.

PROJECT SUGGESTIONS

- Read and re-tell the story of Medusa, the Gorgon, who could turn people to stone if they looked at her. Illustrate your story with a detailed drawing of Medusa's face showing her hair of venomous snakes.
- Design your own mythical creature. Which animals' body parts could you include in your design? What personality will your creature have? Make your creature using junk materials and give it a fabulous name!
- Look carefully at the shapes of the letters of the Greek alphabet. Practise forming them and pronouncing them. Can you teach the alphabet to your family?
- Be inspired by Greek art! Look at online examples of pottery and create your own design for an ancient Greek jug or bowl. You could choose a scene from Greek mythology to represent in your artwork or maybe another familiar story. Remember to use colours typical of Greek art such as black, white, red and yellow.
- Spot buildings influenced by Greek architecture around your nearest town or city and take photographs to show in school. Hunt for columns, statues or pillars. Find out about different types of column (Doric, Ionic, Corinthian) and see if you can identify any of these on your hunt.
- Find out about famous Greek philosophers such as Plato, Aristotle, Archimedes and Pythagoras. How did their work influence life today? Make a scrapbook using downloaded images and drawings and write informative sentences and captions.

Your project needs to be brought into school by the end of the second week to share with the class.

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YEAR 3

HOMework GUIDE

SPRING 2

Our family fun homework project this term is based around our theme: [Predator](#)

Please pick any of the following suggestions or you may wish to pick your own project based on our theme.

PROJECT SUGGESTIONS

- Visit the local library to find non-fiction books about predators. Look for information using contents, glossary and index pages.
- Write down any new facts you have learnt and bring them in to share with the class.
- List five or more predators into the sub-groups: Mammals; Birds; Crustaceans; Insects; Arachnids; Reptiles; Fish; and Plants.
- Make a mini fact file or short digital presentation about your favourite predators and bring it into school to share with the class.
- Make your own non-fiction book about a predatory animal – maybe your pet cat? If you could be a predator for the day, what kind of predator would you be, and why? Where would you live? What features would help you hunt, catch and kill your prey? Record your ideas on paper and bring them in to share with the class.
- Use the web to research what different predators eat. Create food chains for a variety of different predators using materials and tools of your choice.

Your project needs to be brought into school by [the end of the second week](#) to share with the class.

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YEAR 3

HOMEWORK GUIDE

SUMMER 1

Our family fun homework project this term is based around our theme: [Tribal Tales](#)

Please pick any of the following suggestions or you may wish to pick your own project based on our theme.

PROJECT SUGGESTIONS

- Write your own prehistoric adventure story. Will you set it in the Stone Age, Bronze Age or Iron Age? Make sure your story reflects the time it is set.
- Find out more about rock art – human-made markings placed on natural stone.
- Draw your own pet or local animal (cat, dog, hamster, rat!) in the style of a prehistoric cave painting.
- We know about prehistoric life from artefacts that have been found, such as food, coins, tools and jewellery. What might historians of the future find out about you from your everyday belongings?
- Write a newspaper report about a find 1000 years in the future.
- Use your local library to research the Stone Age, Bronze Age and Iron Age history of your local area.
- Are there any sites to visit or can you find any relevant online images or news stories?
- Iron Age people started growing crops such as spelt wheat, barley, rye and oats. Can you find these foods in your local shops? Can you find out where these crops are grown now? List your findings in a table.
- Make a photo montage of prehistoric monuments.

Your project needs to be brought into school by [the end of the second week](#) to share with the class.

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YEAR 3

HOMework GUIDE

SUMMER 2

Our family fun homework project this term is based around our theme: **Tremors**

Please pick any of the following suggestions or you may wish to pick your own project based on our theme.

PROJECT SUGGESTIONS

- With a parent or carer, create your own mini erupting volcano using baking soda and vinegar. Wow! Take photographs to show how you made it.
- Design a poster to show a volcano's main features. Make sure you label its important parts!
- Research a volcanic eruption of your choice (not one you've studied in class). Produce a fact file about the eruption including a sketch map to show its
- Find out why people still live close to volcanoes despite the risks. Think about soil, new land, building materials, mineral deposits, hot springs and spas, electricity and tourism. Be ready to share your ideas in class.
- Imagine you have just survived an earthquake. Write a short story about what happened. Make sure you include factual information such as the earthquake's strength. Use geographical words in your account such as tremor, seismic isolator, aftershock, epicentre.
- Design an earthquake-proof house. How could you prevent the building from collapsing during an earthquake?

Your project needs to be brought into school by the end of the second week to share with the class.

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